

# Wireless world in NS

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# Outline

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- Introduction
  - Wireless basics
  - Wireless internals
- Ad hoc routing
- Mobile IP
- Satellite networking
- Directed diffusion

# Contributions to mobility in ns

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- Original mobility model in ns contributed by CMU's Monarch group
- Other major contributions from UCB, Sun microsystems, univ of Cincinnati, ISI etc
- Other contributed models (not integrated) in wireless ns includes Blueware, BlueHoc, Mobiwan, GPRS, CIMS etc

# Wireless model

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- Mobilenode at core of mobility model
- Mobilenodes can move in a given topology, receive/transmit signals from/to wireless channels
- Wireless network stack consists of LL, ARP, MAC, IFQ etc
- Allows simulations of multi-hop ad hoc networks, wireless LANs, sensor networks etc

# Wireless Example for ad hoc routing

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- Scenario
  - 3 mobile nodes
  - moving within 670mX670m flat topology
  - using DSDV ad hoc routing protocol
  - Random Waypoint mobility model
  - TCP and CBR traffic
- *ns-2/tcl/ex/wireless-demo-csci694.tcl*

# An Example – Step 1

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```
# Define Global Variables
```

```
# create simulator
```

```
set ns [new Simulator]
```

```
# create a flat topology in a 670m x 670m  
area
```

```
set topo [new Topography]
```

```
$topo load_flatgrid 670 670
```

## An Example – Step 2

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```
# Define standard ns/nam trace
```

```
# ns trace
```

```
set tracefd [open demo.tr w]
```

```
$ns trace-all $tracefd
```

```
# nam trace
```

```
set namtrace [open demo.nam w]
```

```
$ns namtrace-all-wireless $namtrace 670 670
```

# GOD

(General Operations Director)

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- Stores smallest number of hops from one node to another
- Optimal case to compare routing protocol performance
- Automatically generated by scenario file
- `set god [create-god <no of mnodes>]`
- `$god set-dist <from> <to> <#hops>`



## Example –Step 3

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- *Create God*

```
set god [create-god 3]
```

```
$ns at 900.00 "$god setdist 2 3 1"
```

# An Example – Step 4

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```
# Define how a mobile node is configured  
$ns node-config \  
  -adhocRouting DSDV \  
  -llType LL \  
  -macType Mac/802_11 \  
  -ifqLen 50 \  
  -ifqType Queue/DropTail/PriQueue \  
  -antType Antenna/OmniAntenna \  
  -propType Propagation/TwoRayGround \  
  -phyType Phy/WirelessPhy \  
  -channelType Channel/WirelessChannel \  
  -topoInstance $topo  
  -agentTrace ON \  
  -routerTrace OFF \  
  -macTrace OFF
```

## An Example – Step 5

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```
# Next create a mobile node, attach it to the  
channel
```

```
set node(0) [$ns node]
```

```
# disable random motion
```

```
$node(0) random-motion 0
```

```
# Use "for" loop to create 3 nodes:
```

```
for {set i < 0} {$i < 3} {incr i} {
```

```
    set node($i) [$ns node]
```

```
    $node($i) random-motion 0
```

```
}
```

# Mobilenode Movement

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- Node position defined in a 3-D model
- However z axis not used

```
$node set X_ <x1>
$node set Y_ <y1>
$node set Z_ <z1>
$node at $time setdest <x2> <y2>
      <speed>
```
- Node movement may be logged

# Scenario Generator: Movement

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- Mobile Movement Generator

```
setdest -n <num_of_nodes> -p pausetime -s  
  <maxspeed> -t <simtime> -x <maxx> -y  
  <maxy>
```

Source: ns-2/indep-utils/cmu-scen-  
gen/setdest/

- Random movement

- \$node random-motion 1
- \$node start

# A Movement File

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```
$node_(2) set Z_ 0.000000000000  
$node_(2) set Y_ 199.373306816804  
$node_(2) set X_ 591.256560093833  
$node_(1) set Z_ 0.000000000000  
$node_(1) set Y_ 345.357731779204  
$node_(1) set X_ 257.046298323157  
$node_(0) set Z_ 0.000000000000  
$node_(0) set Y_ 239.438009831261  
$node_(0) set X_ 83.364418416244  
$ns_ at 50.000000000000 "$node_(2) setdest 369.463244915743  
170.519203111152 3.371785899154"  
$ns_ at 51.000000000000 "$node_(1) setdest 221.826585497093  
80.855495003839 14.909259208114"  
$ns_ at 33.000000000000 "$node_(0) setdest 89.663708107313  
283.494644426442 19.153832288917"
```

# Scenario Generator: Traffic

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- Generating traffic pattern files

- CBR traffic

```
ns cbrgen.tcl [-type cbr/tcp] [-nn nodes]  
  [-seed seed] [-mc connections] [-rate  
  rate]
```

- TCP traffic

```
ns tcpgen.tcl [-nn nodes] [-seed seed]
```

- Source: *ns-2/indep-utils/cmu-scen-  
gen/*

# A Traffic Scenario

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```
set udp_(0) [new Agent/UDP]
$ns_ attach-agent $node_(0) $udp_(0)
set null_(0) [new Agent/Null]
$ns_ attach-agent $node_(2) $null_(0)
set cbr_(0) [new Application/Traffic/CBR]
$cbr_(0) set packetSize_ 512
$cbr_(0) set interval_ 4.0
$cbr_(0) set random_ 1
$cbr_(0) set maxpkts_ 10000
$cbr_(0) attach-agent $udp_(0)
$ns_ connect $udp_(0) $null_(0)
$ns_ at 127.93667922166023 "$cbr_(0) start"
.....
```



# An Example – Step 6

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```
# Define node movement model  
source <movement-scenario-files>  
  
# Define traffic model  
source <traffic-scenario-files>
```

## An Example – Step 7

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```
# Define node initial position in nam  
for {set i 0} {$i < 3 } { incr i} {  
    $ns initial_node_position $node($i) 20  
}
```

```
# Tell ns/nam the simulation stop time  
$ns at 200.0 "$ns nam-end-wireless 200.0"  
$ns at 200.0 "$ns halt"
```

```
# Start your simulation  
$ns run
```

# Energy Extension

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- Node is energy-aware
- Define node by adding new options:

```
$ns_ node-config \  
    -energyModel EnergyModel  
    -initialEnergy      100.0  
    -txPower            0.6  
    -rxPower            0.2
```

# nam Visualization

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- Use nam to visualize:
  - Mobile node position
  - Mobile node moving direction and speed
  - Energy consumption at nodes (color keyed)

# nam Visualization

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- Replace

```
$ns namtrace-all $fd
```

with

```
$ns namtrace-all-wireless $fd
```

At the end of simulation, do

```
$ns nam-end-wireless [$ns now]
```

# Outline

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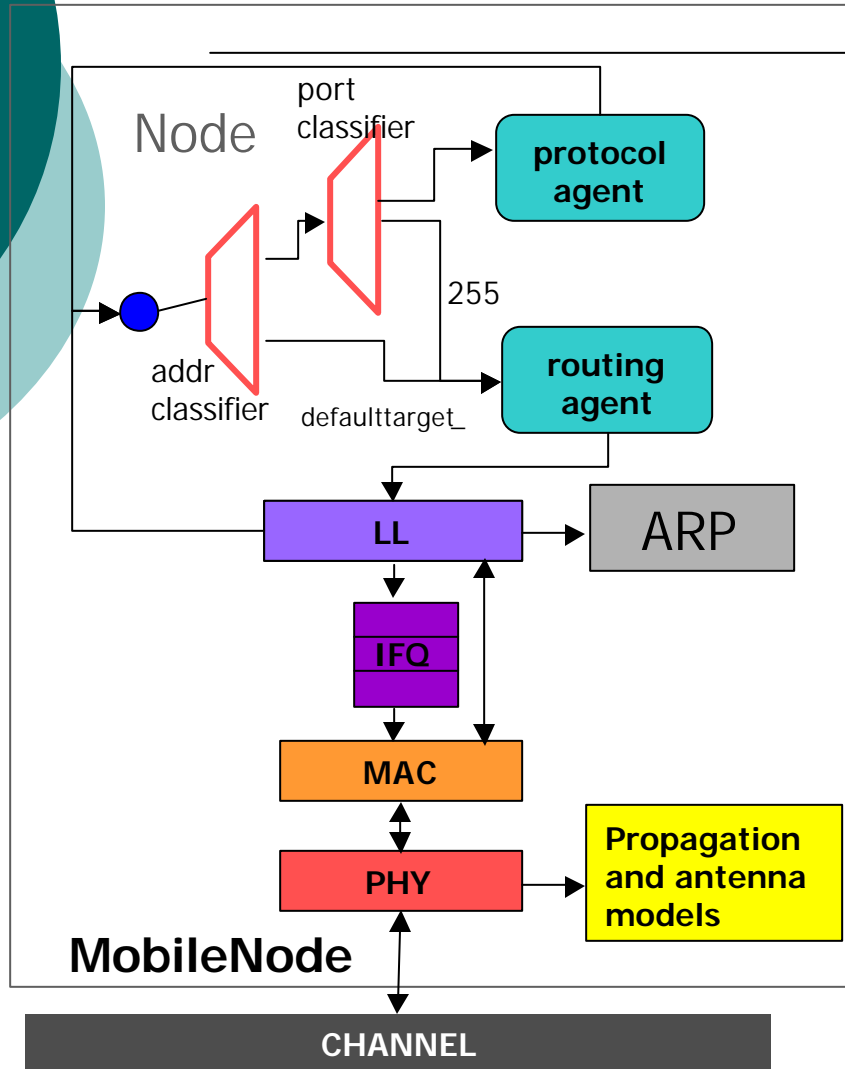
- Introduction
  - Wireless basics
  - Wireless internals
- Ad hoc routing
- Mobile IP
- Satellite networking
- Directed diffusion


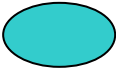






# Wireless Internals

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- Mobilenode
  - Basic node that has address and port de-muxes, routing agent etc
  - Stack of network components consisting of LL, MAC, NetIF radio-model etc
- Wireless channel

# Portrait of A Mobile Node



-  **Classifier:** Forwarding
-  **Agent:** Protocol Entity
-  **Node Entry**
-  **LL:** Link layer object
-  **IFQ:** Interface queue
-  **MAC:** Mac object
-  **PHY:** Net interface
-  **Prop/ant** Radio propagation/ antenna models



# Mobile Node : Components

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- Classifiers
  - defaulttarget\_ points to routing agent object
  - 255 is the port id assigned for rtagent\_
- Routing agent
  - May be ad hoc routing protocol like AODV, DSDV or directed diffusion

# Mobile Node: Components

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- Link Layer
  - Same as LAN, but with a separate ARP module
  - Sends queries to ARP
- ARP
  - Resolves IP address to hardware (MAC) address
  - Broadcasts ARP query
- Interface queue
  - Gives priority to routing protocol packets
  - Has packet filtering capacity

# Mobile Node: Components

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- MAC
  - 802.11
    - IEEE RTS/CTS/DATA/ACK for unicast
    - Sends DATA directly for broadcast
  - SMAC (work in progress)
- Network interface (PHY)
  - Used by mobilenode to access channel
  - Stamps outgoing pkts with meta-data
  - Interface with radio/antenna models

# Mobile Node: Components

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- Radio Propagation Model
  - Friss-space model – attenuation at near distance
  - Two-ray ground reflection model for far distance
  - Shadowing model -probabilistic
  
- Antenna
  - Omni-directional, unity-gain

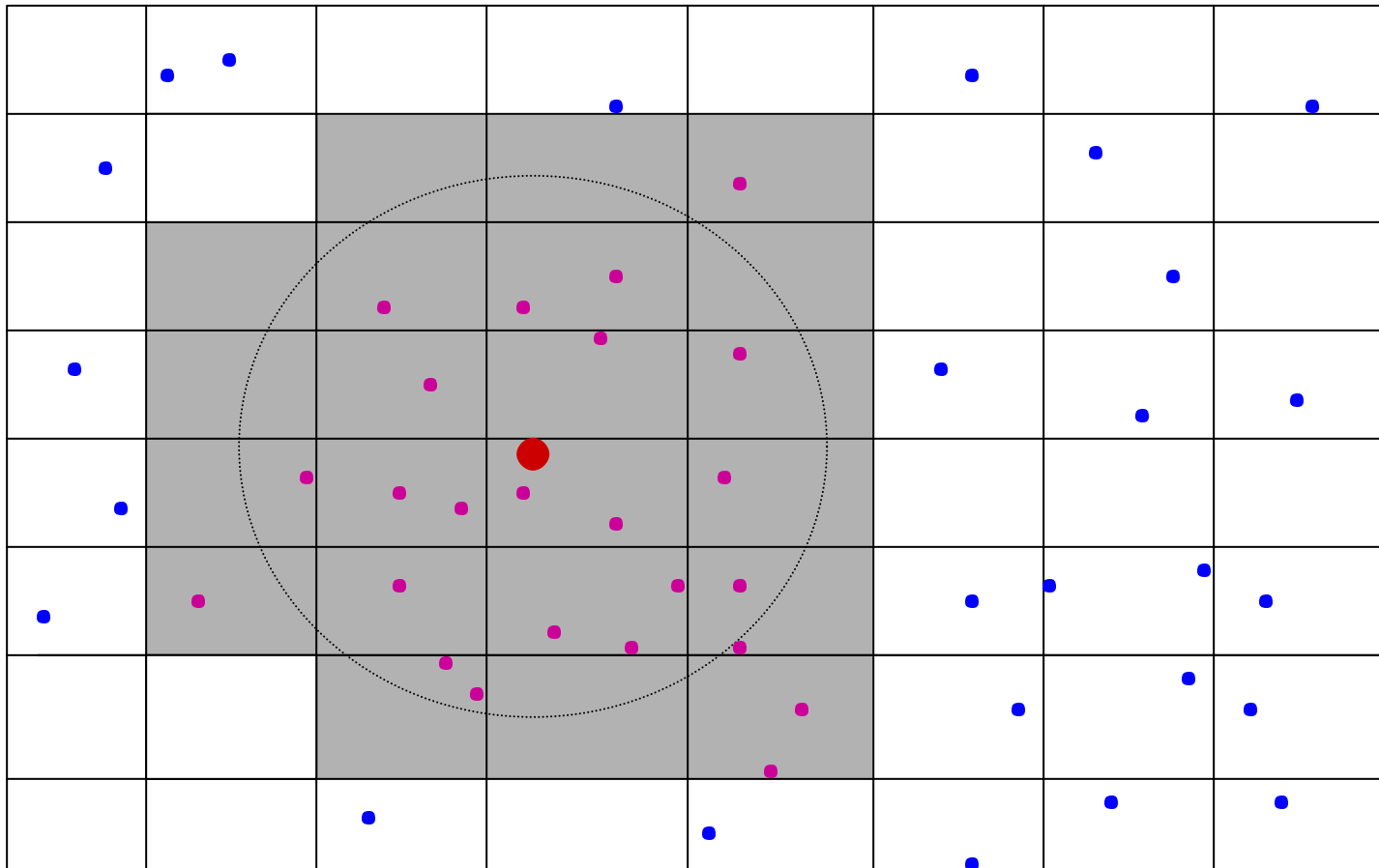
# Wireless Channel

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- Duplicate packets to all mobile nodes attached to the channel except the sender
- It is the receiver's responsibility to decide if it will accept the packet
  - Collision is handled at individual receiver
  - $O(N^2)$  messages  $\rightarrow$  grid keeper, reference-copying etc

# Grid-keeper: An Optimization

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## Mobile Node: Misc.

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- Energy consumption model for sensor networks
- Visualization of node movement, reachability, and energy
- Validation test suites

# Wireless Trace Support

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- Original cmu trace format
- A separate wireless trace format developed later at ISI
- Current ongoing effort to have ONE format to combine all wired and wireless formats



# Ad Hoc Routing

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- Four routing protocols currently supported:
  - DSDV
    - Contributed by CMU
  - DSR
    - Contributed by CMU; recently updated
  - AODV
    - Recently updated version from univ. of Cincinnati;
  - TORA
    - Contributed by CMU
- *Examples under `tcl/test/test-suite-wireless-  
{ lan-newnode.tcl, lan-aodv.tcl, lan-tora.tcl }`*

# A Brief on MobileIP Support

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- Developed by Sun
  - Require a different Node structure than MobileNode
  - Co-exists with wired world in ns
- Wired-cum-wireless extension
  - Base-stations, support hier-rtg
- Standard MobileIP
  - Home Agent, Foreign Agent, MobileHosts
- Example

*Under `tcl/test/test-suite-wireless-lan-newnode.tcl` (tests: `DSDV-wired-cum-wireless` and `DSDV-wireless-mip`)*

# A Brief on Satellite Networking

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- Developed by Tom Henderson (UCB)
- Supported models
  - Geostationary satellites: bent-pipe and processing-payload
  - Low-Earth-Orbit satellites
- Example: *tcl/ex/sat-\*.tcl*

# A Brief on Directed Diffusion

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- Developed by SCADDS group at USC/ISI
- Diffusion model in ns consists of
  - A core diffusion layer
  - A library of APIs for diffusion applications
  - Add-on filters (for gradient routing, logging, tagging, srcrtg, GEAR etc)
- Much in development
- Source code in `~ns/diffusion3`
- Examples under `tcl/ex/diffusion3` and `test/test-suite-diffusion3.tcl`

# SMAC

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- SMAC – MAC designed for sensor networks
- Similar RTS/CTS/DATA/ACK like 802.11
- Additional sleep-wakeup cycles
- Reduce energy consumptions during idle phases
- Much in development
- Examples under *tcl/test/test-suite-smac.tcl*

# Summary

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- Wireless support in ns continuously evolving
- Many other contributed models (not integrated into ns distribution) include:
  - Mobiwan, GPRS, Bluehoc and blueware, CIMS etc
  - Available from ns' contributed code page at [\*http://www.isi.edu/nsnam/ns/ns-contributed.html\*](http://www.isi.edu/nsnam/ns/ns-contributed.html)